

MINECRAFT AT THE MUSEUM

FOR STUDENTS IN GRADES 8-12

25 sessions, Tuesdays and Thursdays
Oct 15 - Jan 23, 4:30 - 6:30 PM

\$1,100
(\$1,050 for members)
FULL fee waivers available
based on need.

BE THE FIRST TO LEARN ABOUT HOW YOU CAN BUILD EXHIBITS AND TEACH SCIENCE ON THE MUSEUM'S NEW MINECRAFT SERVER

Minecraft, the indie-success video game that has sold more than 20,000,000 copies in under two years, is now coming to the American Museum of Natural History. Its players learn how to “mine” natural resources in their unique, resource-rich world and then “craft” the objects required to explore its many natural biomes.

In AMNH's new program, Minecraft at the Museum, youth participants will enter our new private server. Designed with custom mods to teach science, early sessions will teach topics like geology and poison, in the Hall of Planet Earth, our new special exhibit The Power of Poison, AND in Minecraft. Over the course of the program, as teens learn both science knowledge and Minecraft skills, they will gradually share management of the server and its content, collaborating to produce their own science-based Minecraft experiences and, if deemed worthy, open them up to invited visitors.

TO REGISTER: <http://tinyurl.com/MinecraftMuseumReg>